

objective

A graphic design major with a passion for the arts and the creative process seeking a entry-level position that will benefit from my particular skills and adaptability of styles.

capabilities

Hard working and diligent designer with insightful concepts. Capable of analytical and critical thinking to find unusual solutions to problems. Strong in collaborative projects and working with a team to accomplish difficult goals. Friendly and helpful to colleagues, welcomes criticism, tactful and capable of handling multiple projects simultaneously.

education

University of Maryland Baltimore County (UMBC), Baltimore, MD
Bachelor of Fine Arts, concentration in Graphic Design
Graduation May 2008, Academic Honors

St. John's College, Annapolis, MD

technical skills

Windows XP, Mac OS-X, Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Adobe ImageReady, Macromedia Dreamweaver, Lightwave, Corel Painter X, Pixologic Zbrush, Microsoft Word, Front Page, Powerpoint, Excel, HTML coding, and Javascript.

experience

Visual Poetry internship - www.visualpoetry.ca [June - August 2007]

- Graphic Editor and Consultant
corrected minor graphical and typographic errors
worked with designers by suggesting ideas and improvements

www.banzaiinstitute.net (June 2005- Present)

- Designed personal signatures and wallpapers.
- Conceptualized and produced art work for sale.

www.alphastrike.org (November, 2005)

- Designed personal signatures and banner artwork.
- Member of website concept design team.

www.40konline.com (January 2003-Present)

- Project leader of concept and design, administrative staff, forum moderator.
maintained forum databases
arbitrated public policy
addressed and troubleshooted technical issues.
created artwork, wallpapers, and promotional merchandise.

www.eldaronline.com (December 2002-2003) {Reformed to 40konline.com}

- Forum moderator
- Administrative staff

relevant coursework

Visual Concepts 1-4 (Camera Vision, Three-dimensional Form, Space, and Light, Time-based Media), Drawing, Art History 1-2, 20th Century Art History, Introduction to Animation, and Graphic Design 1-7 (Computers for Designers, Introductory Typography, Word and Image, Origins and issues in Design, Advanced Typography, Advanced Explorations).

